

# **DRESS MAKING**

NSQF LEVEL – 3.5



**SECTOR- APPAREL** 

## COMPETENCY BASED CURRICULUM CRAFT INSTRUCTOR TRAINING SCHEME (CITS)



GOVERNMENT OF INDIA Ministry of Skill Development & Entrepreneurship Directorate General of Training CENTRAL STAFF TRAINING AND RESEARCH INSTITUTE EN-81, Sector-V, Salt Lake City, Kolkata – 700091



# **DRESS MAKING (CITS)**

(Non-Engineering Trade)

## **SECTOR – APPAREL**

(Revised in 2024)

Version 2.1

## **CRAFT INSTRUCTOR TRAINING SCHEME (CITS)**

NSQF LEVEL – 3.5

Developed By Government of India Ministry of Skill Development and Entrepreneurship

Directorate General of Training CENTRAL STAFF TRAINING AND RESEARCH INSTITUTE EN-81, Sector-V, Salt Lake City,

Kolkata – 700 091 www.cstaricalutta.gov.in

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## **1. COURSE OVERVIEW**

The Craft Instructor Training Scheme is operational since inception of the Craftsmen Training Scheme. The first Craft Instructors' Training Institute was established in 1948. Subsequently, 6 more institutes namely, Central Training Institute for Instructors (now called as National Skill Training Institute (NSTI)), NSTI at Ludhiana, Kanpur, Howrah, Mumbai, Chennai and Hyderabad were established in 1960's by DGT. Since then the CITS course is successfully running in all the NSTIs across India as well as in DGT affiliated institutes viz. Institutes for Training of Trainers (IToT). This is a competency based course of one year duration. "Dress Making" CITS trade is applicable for Instructors of "Dress MakingTrade.

The main objective of Craft Instructor training programme is to enable Instructors explore different aspects of the techniques in pedagogy and transferring of hands-on skills so as to develop a pool of skilled manpower for industries, also leading to their career growth & benefiting society at large. Thus promoting a holistic learning experience where trainee acquires specialized knowledge, skills & develops attitude towards learning & contributing in vocational training ecosystem.

This course also enables the instructors to develop instructional skills for mentoring the trainees, engaging all trainees in learning process and managing effective utilization of resources. It emphasizes on the importance of collaborative learning & innovative ways of doing things. All trainees will be able to understand and interpret the course content in right perspective, so that they are engaged in & empowered by their learning experiences and above all, ensure quality delivery.

## 2. TRAINING SYSTEM

## **2.1 GENERAL**

CITS courses are delivered in National Skill Training Institutes (NSTIs) & DGT affiliated institutes viz., Institutes for Training of Trainers (IToT). For detailed guidelines regarding admission on CITS, instructions issued by DGT from time to time are to be observed. Further complete admission details are made available on NIMI web portal http://www.nimionlineadmission.in. The course is of one-year duration. It consists of Trade Technology (Professional skills and Professional knowledge), Training Methodology and Engineering Technology/ Soft skills. After successful completion of the training programme, the trainees appear in All India Trade Test for Craft Instructor. The successful trainee is awarded NCIC certificate by DGT.

## **2.2 COURSE STRUCTURE**

Table below depicts the distribution of training hours across various course elements during a period of one year:

S No.	Course Element	Notional Training Hours	
1.	Trade Technology		
	Professional Skill (Trade Practical)	480	
	Professional Knowledge (Trade Theory)	270	
2.	Training Methodology		
	TM Practical	270	
	TM Theory	180	
	Total	1200	

Every year 150 hours of mandatory OJT (On the Job Training) at nearby industry, wherever not available then group project is mandatory.

3	On the Job Training (OJT)/ Group Project	150
4	Optional Course	240

Trainees can also opt for optional courses of up to 240 hour's duration."

## **2.3 PROGRESSION PATHWAYS**

• Can join as an Instructor in vocational training Institute/ technical Institute.

• Can join as a supervisor in Industries.

#### **2.4 ASSESSMENT & CERTIFICATION**

The CITS trainee will be assessed for his/her Instructional skills, knowledge and attitude towards learning throughout the course span and also at the end of the training program.

a) The Continuous Assessment (Internal) during the period of training will be done by **Formative Assessment Method** to test competency of instructor with respect to assessment criteria set against each learning outcomes. The training institute has to maintain an individual trainee portfolio in line with assessment guidelines. The marks of internal assessment will be as per the formative assessment template provided on www.bharatskills.gov.in.

b) The **Final Assessment** will be in the form of **Summative Assessment Method**. The All India Trade Test for awarding National Craft Instructor Certificate will be conducted by DGT as per the guidelines of DGT. The learning outcome and assessment criteria will be the basis for setting question papers for final assessment. The external examiner during final examination will also check the individual trainee's profile as detailed in assessment guideline before giving marks for practical examination.

#### **2.4.1 PASS CRITERIA**

#### Allotment of Marks among the subjects for Examination:

The minimum pass percent for Trade Practical, TM Practical, Soft Skill Practical Examinations and Formative assessment is 60% & for all other subjects is 40%. There will be no Grace marks.

### **2.4.2 ASSESSMENT GUIDELINE**

Appropriate arrangements should be made to ensure that there will be no artificial barriers to assessment. The nature of special needs should be taken into account while undertaking the assessment. While assessing; the major factors to be considered are approaches to generate solutions to specific problems by involving standard/non-standard practices.

Due consideration should also be given while assessing for teamwork, avoidance/reduction of scrap/wastage and disposal of scrap/waste as per procedure, behavioral attitude, sensitivity to the environment and regularity in training. The sensitivity towards OSHE and self-learning attitude are to be considered while assessing competency.

Assessment will be evidence based comprising of the following:

- Demonstration of Instructional Skills (Lesson Plan, Demonstration Plan)
- Record book/daily diary
- Assessment Sheet
- Progress chart
- Video Recording
- Attendance and punctuality
- Viva-voce
- Practical work done/Models
- Assignments
- Project work

Evidences and records of internal (Formative) assessments are to be preserved until forthcoming examination for audit and verification by examining body. The following marking pattern to be adopted while assessing:

Performance Level	Evidence
(a) Weightage in the range of 60%-75% to be a	allotted during assessment
For performance in this grade, the candidate should be well versed with instructional design, implement learning programme and assess learners which demonstrates attainment of an <i>acceptable standard</i> of crafts instructorship with <i>occasional</i> <i>guidance</i> and engage students by demonstrating good attributes of a trainer.	<ul> <li>Demonstration of <i>fairly good</i> skill to establish a rapport with audience, presentation in orderly manner and establish as an expert in the field.</li> <li>Average engagement of students for learning and achievement of goals while undertaking the training on specific topic.</li> <li>A fairly good level of competency in expressing each concept in terms the student can relate, draw analogy and summarize the entire lesson.</li> <li>Occasional support in imparting effective training.</li> </ul>
(b) Weightage in the range of 75%-90% to be	allotted during assessment
For performance in this grade, the candidate should be well versed with instructional design, implement learning programme and assess learners which demonstrates attainment of a <i>reasonable standard</i> of crafts instructorship with <i>little guidance</i> and engage students by demonstrating good	<ul> <li>Demonstration of <i>good</i> skill to establish a rapport with audience, presentation in orderly manner and establish as an expert in the field.</li> <li>Above average engagement of students for learning and achievement of goals while undertaking the training on specific</li> </ul>

attributes of a trainer. (c) Weightage in the range of more than 90%	<ul> <li>topic.</li> <li>Agood level of competency in expressing each concept in terms the student can relate, draw analogy and summarize the entire lesson.</li> <li>Little support in imparting effective training.</li> <li>to be allotted during assessment</li> </ul>
For performance in this grade, the candidate should be well versed with instructional design, implement learning programme and assess learners which demonstrates attainment of a <i>high standard</i> of crafts instructorship with <i>minimal or no support</i> and engage students by demonstrating good attributes of a trainer.	<ul> <li>Demonstration of <i>high</i> skill level to establish a rapport with audience, presentation in orderly manner and establish as an expert in the field.</li> <li>Good engagement of students for learning and achievement of goals while undertaking the training on specific topic.</li> <li>A <i>high</i> level of competency in expressing each concept in terms the student can relate, draw analogy and summarize the entire lesson.</li> <li>Minimal or no support in imparting effective training.</li> </ul>

## **3. GENERAL INFORMATION**

Name of the Trade	DRESS MAKING (CITS)	
Tradecode		
	DGT/4018	
NCO – 2015	3122.3500, 2356.0100	
NOS Covered	AMH/N9419, AMH/N9401, AMH/N9420, AMH/N9421, AMH/N9431, AMH/N9422, AMH/N9420, AMH/N9432, AMH/N9433, AMH/N9446, MEP/N9443	
NSQF Level	Level – 3.5	
Duration of Craft Instructor Training	One Year	
Unit Strength (No. of Student)	25	
Entry Qualification	Degree in Costume Designing & Dress Making /Fashion Designing /Fashion Technology/ Apparel Technology / Garment Fabrication Technology from recognized Board/ University. OR 03 years diploma in Costume Designing & Dress Making /Fashion Designing /Fashion Technology/ Apparel Technology / Garment Fabrication Technology after class 10 <sup>th</sup> from recognized board/ University. OR Ex-serviceman from Indian Armed forces with 15 years of service in related field as per equivalency through DGR. OR 1year NTC/ NAC in the Dress Making (Candidate must have passed 10th class).	
Minimum Age	16 years as on first day of academic session.	
Space Norms	120 Sq. M	
Power Norms	8 KW	
Instructor's Qualification for	·	
1. Dress Making (CITS) Trade	B.Voc/ Degreein Costume Designing & Dress Making /Fashion Designing /Fashion Technology/ Apparel Technology / Garment Fabrication Technology fromAICTE/ UGCrecognized Board/ Universitywith two years experiencein relevant field. OR	

	Diploma (Minimum 2 Years) in Costume Designing & Dress Makir /Fashion Designing /Fashion Technology/ Apparel Technology Garment Fabrication Technology from recognized Board with five years' experiencein relevant field. OR Ex-serviceman from Indian Armed forces with 15 years of service related field as per equivalency through DGR. Candidate should have undergone methods of instruction course or minimum 02 years of experience in technical training institute of Indian Armed forces. OR	
	NTC/ NAC passed in the trade Dress Making with seven years- experiencein relevant field.	
	Essential Qualification:	
	National Craft Instructor Certificate (NCIC) in Dress Making trade in	
	any of the variants under DGT.	
2. Soft Skills	MBA/ BBA / Any Graduate/ Diploma in any discipline from AICTE/	
	UGC recognized College/ university with Three years' experience and	
	short termToT Course in Soft Skills from DGT institutes.	
	(Must have studied English/ Communication Skills and Basic Computer at 12th / Diploma level and above).	
3.Training Methodology	B.Voc/ Degree in any discipline from AICTE/ UGC recognized College/	
	university with two years experience in training/ teaching field.	
	OR	
	Diploma in any discipline from recognized board / University with	
	five years' experience in training/teaching field.	
	OR	
	NTC/ NAC passed in any trade with seven years' experience in	
	training/ teaching field.	
	Essential Qualification:	
	National Craft Instructor Certificate (NCIC) in any of the variants	
	under DGT / B.Ed /ToT from NITTTR or equivalent.	
4. Minimum Age for Instructor	21 Years	

## 4. JOB ROLE

#### Brief description of job role

**Supervisors and Foremen, Tailoringand Dress Making;** Supervisor and Foreman, Tailoring and Dress Making supervises and guides workers engaged in production of readymade garments and ensures standard fittings and finish at reasonable cost. Guides workers in making patterns for cutting, adjusting electrical and special purpose sewing machines, setting, joining and sewing parts, button matching, etc., and ensures standard fittings and finish. A check work and direct or make alterations where necessary and keeps machines and equipment in working order. Maintains production register and delivers goods against receipts. May copy or develop new designs to boost sale. May train new entrants. May be designated according to section or work supervised. (Excluded are Garment Designers and Cutters described elsewhere).

**Manual Training Teacher/Craft Instructor;** instructs students in ITIs/VocationalTraining Institutes in respective trades as per defined job role. Imparts theoretical instructions for the use of tools&equipments of related trades and related subjects. Demonstrate process and operations related to the trade in the workshop; supervises, assesses and evaluates students in their practical work. Ensures availability & proper functioning of equipment and tools in stores.

#### Reference NCO 2015:

- a) 3122.3500 Supervisors and Foremen, Tailoring and Dress Making.
- b) 2356.0100 Manual Training Teacher/Craft Instructor.

#### **Reference NOS:**

- AMH/N9419
- AMH/N9401
- AMH/N9421
- AMH/N9431
- AMH/N9422
- AMH/N9420

- AMH/N9432
- AMH/N9433
- AMH/N9446
- MEP/N9443

## **5. LEARNING OUTCOMES**

## Learning outcomes are a reflection of total competencies of a trainee and assessment will be carried out as per the assessment criteria.

### **5.1 TRADE TECHNOLOGY**

- Make pattern on fabrics, perform grading, draping & stitching etc. (NOS: AMH/N9419)
- 2. Create and demonstrate various designs & patterns using different computer applications & software. (NOS: AMH/N9401)
- 3. Analyze& demonstrate use of software tools for different types of pattern making, seams. (NOS: AMH/N9420)
- 4. Design and assess the drafting of children upper bodies/lower bodies block. (NOS: AMH/9421)
- 5. Demonstrate the digitization grading of patterns and develop drafts of skirt/sleeve blocks. (NOS: AMH/N9421)
- 6. Make design using marker/general /3D tools, and demonstrate different types of draping & grading techniques. (NOS: AMH/N9421)
- 7. Plan & organize survey work in market & prepare survey report. (NOS: AMH/N9431)
- 8. Prepare & evaluate the cost sheet and ensure quality control. (NOS: AMH/N9422)
- 9. Demonstrate and review the application of CAD/ Corel draw/ Photoshop/ Fashion Studio. (NOS: AMH/N9420)
- 10. Design, develop and review the patterns from block for Frock Style/Ladies Suit/ & other girls outfit. (NOS: AMH/N9432)
- Create, develop & review patterns from block for designer garments using Cutting technology cowls/Fusing Technology /Sewing Technology/Pressing Technology. (NOS: AMH/N9433)
- 12. Demonstrate & explain application of Safety Needle Guard policy & take precautions to guard against work-related illnesses and injuries. (NOS: AMH/N9446)
- 13. Exhibit effective communication skills with logical reasoning ability and quantitative aptitude to maximize efficiency in work. (NOS: MEP/N9443)

## **6. COURSE CONTENT**

SYLLABUS FOR DRESS MAKING – CITS TRADE			
TRADE TECHNOLOGY			
Duration	Reference Learning	Professional Skills	Professional Knowledge
Duration	Outcome	(Trade Practical)	(Trade Theory)
Practical 35	Make pattern on	1. Practice of Drafting.	Revision of the CTS contents
Hrs.	fabrics, perform	2. Practice of Pattern	Concepts of Drafting
	grading, draping &	making.	Concepts of Pattern making
Theory 10	stitching etc.	3. Practice of Grading.	Concepts of Grading
Hrs.		4. Practice of Draping.	Concepts of Draping
		5. Practice of Stitching.	Concepts of Stitching
Practical 35	Create and	6. Familiarize with the	Trade Knowledge Role of
Hrs.	demonstrate various	working of computer,	CAD in garment industry
	designs & patterns	Paint and different	Basic knowledge about
Theory 10	using different	software like Corel draw,	various aspects of CAD
Hrs.	computer applications	Adobe Photoshop, etc.	operations, Paint, Corel
	& software.	7. Create patterns with the	draw and Adobe
		help of Corel draw, Adobe	1,
		Photoshop (Latest	• Knowledge about
		Software) etc.	importance of pattern
			Safety precautions in
			garment industry.
			Introduction of PDS (Create
			Pattern, Grade Pattern)
			Introduction of Marker
			(Create Layout)
			Introduction of 3D
			Introduction of Digitizer
			(Digitize pattern)
			Introduction of Plotter
			(Print Pattern)
			• Scope
Described of			Importance
Practical 35	Analyze & demonstrate	8. Use Software tools for	
Hrs.	use of software tools	Pattern Making.	purposes.
Theory 10	for different types of	9. Familiarize with menu &	Starting of System Soft Ware
Theory 10	pattern making, seams.	Commands	Screen Menu
Hrs.		New Piece	

	<ul> <li>Select Tool</li> <li>Point marking</li> <li>Guide line</li> <li>Delete</li> <li>Move Piece</li> <li>Save</li> <li>New</li> <li>Open</li> <li>Help</li> <li>Zoom</li> <li>Cut</li> <li>Copy</li> <li>Paste</li> <li>Matching Curves (walk Tool)</li> <li>Mirror Line</li> <li>Seams: -</li> <li>Select &amp; move internals</li> <li>Insert Text</li> <li>Rotate piece</li> <li>Measure</li> <li>Add fullness</li> <li>Cut, Join, Build &amp; Trace piece</li> <li>Fold piece</li> <li>Insert, Edit, close &amp; cut Dart</li> <li>Insert Pleat</li> </ul>	Details about the Tool Bars Command details
Design and assess the drafting of children upper bodies/lower bodies block.	<ul> <li>10. Draft Children Upper Bodies Block.</li> <li>11. DraftChildren Lower Body Block.</li> <li>Base line – change/Rotate <ul> <li>AddFullness</li> <li>Change corner</li> <li>Insert Button Add Notch</li> <li>Align points</li> </ul> </li> </ul>	Block.
	drafting of children upper bodies/lower	<ul> <li>Point marking</li> <li>Guide line</li> <li>Delete</li> <li>Move Piece</li> <li>Save</li> <li>New</li> <li>Open</li> <li>Help</li> <li>Zoom</li> <li>Cut</li> <li>Copy</li> <li>Paste</li> <li>Matching Curves (walk Tool)</li> <li>Mirror Line</li> <li>Seams: -</li> <li>Select &amp; move internals</li> <li>Insert Text</li> <li>Rotate piece</li> <li>Measure</li> <li>Add fullness</li> <li>Cut, Join, Build &amp; Trace piece</li> <li>Fold piece</li> <li>Insert, Edit, close &amp; cut Dart</li> <li>Insert Pleat</li> <li>Design and assess the drafting of children upper bodies/lower bodies block.</li> <li>Base line - change/Rotate</li> <li>Add Fullness</li> <li>Change corner</li> <li>Insert Button Add Notch</li> </ul>

Practical 20	Demonstrate the	<ul> <li>Trace &amp; Trim</li> <li>Extend, Join &amp; split Contour</li> <li>Swap segment</li> <li>Practice of Cutting, Joining, Creating lines &amp; Parallels of drafts.</li> <li>12. Draft Ladies Bodice Block &amp; Trousers Block.</li> <li>Digitizing of Pattern</li> </ul>	Digitizing – Tools & Importance
Hrs.	digitization grading of patterns and develop	13. Workwith File, Edit, Piece, Design, Tool, View & Help	Grading
Theory 10 Hrs.	drafts of skirt/sleeve blocks.	menu. 14. Design with darts. 15. Insert Style Lines 16. Grade Patterns. 17. Draft Skirt Block. 18. Design insertion to the Block 19. Develop Sleeve Blocks & 20. Insert Design 21. Develop Collars	<ul> <li>Size Table</li> <li>Grading Table</li> <li>Grading Menu</li> <li>Designing in Skirts.</li> <li>Designing in Sleeves &amp; Collars.</li> </ul>
Practical 45 Hrs. Theory 15 Hrs.	Make design using marker/general /3D tools and demonstrate different types of draping & grading techniques.	<ul> <li>22. Develop Patterns with Spec Sheet.</li> <li>23. Practice of Marker Tools.</li> <li>24. Plan and practice of making marker</li> <li>Shoot</li> <li>Flip &amp; Rotate</li> <li>Auto Nesting</li> <li>Batch</li> <li>Merge</li> <li>Import</li> <li>Export</li> <li>25. Identify &amp; select 3 D Tools.</li> <li>26. Explain Model Property</li> <li>27. Open, Save &amp; Customize with the help of 3D Tools.</li> <li>28. Place cloth, Clear cloth, Single Draping, Show &amp;</li> </ul>	<ul> <li>Spec Sheet</li> <li>Export Import of files</li> <li>Printing &amp; plotting commands</li> <li>X &amp; Y axis</li> <li>Marker <ul> <li>Introduction</li> <li>Knowledge about spreading techniques and equipment</li> <li>Marker modes and marker efficiency</li> <li>Knowledge about spreading and material handling</li> <li>General Tools</li> <li>Information – Piece, all size,</li> <li>Global</li> <li>Placement of pieces</li> <li>Fabric Pattern</li> </ul> </li> </ul>

		Hide. 29. Stitch Property,3 D Property.	Measure Tool Plot order Flaw Alignment Introduction to 3D Use of 3D Tools of 3D software Draping technique
			Brief description of Model drawing, draping and grading on dummies.
Practical 20 Hrs. Theory 10 Hrs.	Plan & organize survey work in market & prepare survey reports.	30. Exercise on each topic, collection of samples, survey work in market & industry, Preparation of sample folders & survey reports.	reporting, buying offices, promotion agencies,
			Apparel Market Sourcing, market, changing trends in fashions, domestic & international market, primary & secondary market. Retail business, retail management, fashion retailing, departmental stores, chain stores, shopping centers & mall Globalization
Practical 50 Hrs. Theory 25 Hrs.	Prepare & evaluate the cost sheet and ensure quality control.	<ul> <li>Findings</li> <li>31. Identify defects in fabrics &amp; accessories.</li> <li>32. Measure &amp; check as per Spec. Sheet.</li> <li>33. Prepare cost Sheet.</li> </ul>	<ul> <li>Quality control</li> <li>Introduction</li> <li>Meaning</li> <li>Need</li> <li>Cost of quality control system</li> <li>Concepts</li> <li>Identification of critical factor</li> </ul>
		<ul><li>34. Exercise on various sheets</li><li>used in garment export</li><li>house by Quality</li></ul>	<ul> <li>Inspection</li> <li>Definition, need, planning place, time, method</li> </ul>

		Controllers.	• Type of Inspection
		35. Exercise on various sheets used in garment export house by Quality Controllers.	<ul> <li>Type of Inspection</li> <li>Stages of inspection</li> <li>Role of inspector</li> </ul> Benefits of quality control in garment industry <ul> <li>Quality assurance system</li> <li>Statistical quality control process</li> <li>TQM</li> </ul>
Practical 15 Hrs.	Demonstrate and review the application of CAD/ Corel draw/	<ul><li>36. Revise earlier contents</li><li>37. Practice of CAD</li><li>38. Practice on Corel draw</li></ul>	Revision of the earlier contents Concepts of CAD Concepts of Corel draw
Theory 15 Hrs.	Photoshop/ Fashion Studio.	39. Practice on Photoshop 40. Practice of fashion studio 41. Practice of Designing	Concepts of Adobe Photoshop Concepts of Fashion Studio Concepts of Designing
Practical 95 Hrs. Theory 40 Hrs.	Design, develop and review the patterns from block for Frock Style/Ladies Suit/ &other girls outfit.	42. Design and develop patterns from block for Frock Style – 1 or Tunic using variety of darts, gather, pleats, tucks, flare, etc.	<ul> <li>Technical terms related to trade</li> <li>Designing with Darts</li> <li>Single Dart Series</li> <li>Two dart Series</li> <li>Tuck, Pleat, Flare, Gathers in Dart</li> <li>Dart Cluster</li> <li>Graduated &amp; Radiated Dart</li> <li>Parallel &amp; Asymmetric Darts</li> </ul>
		<ul> <li>43. Design and develop patterns from block for</li> <li>Designer Ladies suit (churidar Pajama).</li> <li>Designer Ladies suit (Patiala salwar) Using style lines.</li> <li>44. Design and developpatterns from block for Designer Girls skirt &amp; top using designing with fullness at different</li> </ul>	<ul> <li>Classic princess line style &amp; its variation</li> <li>Arm hole princess line &amp; its variation</li> <li>Panel style line &amp; its variation</li> <li>Added Fullness</li> <li>Types of Added fullness</li> <li>Fullness along princess line</li> </ul>

## DRESS MAKING (CITS)

		areas.	Fullness at neck Band
			Design Variation
		45. Design and develop patterns from block for choli cut blouse.	Contouring
Practical 90	Create, develop &	46. Design and develop	Introduction Cutting
Hrs. Theory 30 Hrs.	review patterns from block for designer garments using Cutting technology cowls/Fusing Technology /Sewing	patterns from block for Designer Tops using Cowls.	0,
	Technology/Pressing Technology.	47. Design and develop patterns from block for Ladies shirt with style lines & ladies trouser.	-
		<ul> <li>48. Design and develop patterns from block for Frock Style – 2 using variation of Darts, Tuck, Pleat, Flare, Gathers, sleeves, silhouettes, collars, pockets, necklines, fashion accessories, etc.</li> </ul>	technology
		<ul> <li>49. Design and develop patterns from block for Designer skirts using designs.</li> <li>50. As pegged/ godet/ tiers/ gored/ yokes etc.</li> </ul>	Introduction of Pressing technology Skirts Gored skirts with design Pegged Skirts Cascade Wrap with gathers /pleats Designer Tiers Godets Skirts with uneven hemlines
Practical 20	Demonstrate & explain	51. Design and develop	Pants

Hrs. Theory 10 Hrs.	application of Safety Needle Guard policy & take precautions to guard against work- related illnesses and injuries	patterns from block for Designer Pants/ Culottes.	<ul> <li>Pant Designs</li> <li>Pant Derivatives</li> <li>Fitting Problems in Pants &amp; their remedies</li> <li>Culottes <ul> <li>Measurements</li> <li>Drafting</li> </ul> </li> <li>Duties of a supervisor</li> <li>Qualities of a good supervisor</li> <li>Needle Guard Policy</li> <li>Labour Law</li> <li>Local Law</li> </ul>	
			Ergonomics and its uses.	
	SOFT SKILLS: 75 Hrs.			
Professional Knowledge Soft Skills- 75 Hrs.	Exhibit effective communication skills with logical reasoning ability and quantitative aptitude to maximize efficiency in work.	<ul> <li>COMMUNICATION SKILLS: Oral communication Skills, Voice, accent, Voice modulation, pace, Intonation, etc.</li> <li>Study of different pictorial expressions of non-verbal communication and its analysis.</li> <li>Demo on Strengths and Weaknesses</li> <li>Demo on Motivation, Positive attitude.</li> <li>Practice on personal appearance, Dressing Manners &amp; Etiquettes.</li> <li>Practice on attending of mock interview of different types.</li> <li>Listening &amp; doubt clarifying etc.</li> <li>Case studies on Interview sessions.</li> <li>Communication, Types of communication- Oral, Written, Reading &amp; body language, Handling of communication, Barriers of communication, Listening Tools &amp; Speaking Tools, Non-verbal communication and its importance.</li> </ul>		
		Self-Management& Personality DevelopmentSelf-Management, SWOT analysis, self-learning and management.Motivation and Image building Techniques		
		Personal Grooming & Hygiene Presentation of Self, Formal & Informal Dressing, Dressing for Occasions.		
		<u><b>Techniques of Attending Interviews</b></u> Interview & its types. Preparation for the interview, stages of interview. Do's & Don'ts		

in an interview.
<b>BASIC MATHEMATICAL CALCULATION:</b> Conversions of different units viz. length, area, mass etc. Simple Problems on Perimeter and area of a triangle, a circle, a square, rectangle, semicircle etc. Simple Problems on Comparing quantities, weight, speed, height, age, ratio, percentage, and price, etc. Simple calculation on profit and loss statement, discount calculations of products. Demonstration of utilization of mobile apps for financial transactions. Exercises on aptitude/puzzles
Practice on Types of Charts and Graphs Introduction to units and dimensions of different objects. Perimeter, Area of regular shapes, viz. Triangle, Square, and Circle, rectangle, semicircle etc.
Quantitative Aptitude Introduction, Comparing quantities viz.
Speed, age, height, ratio, percentage, weight, and price, etc. Introduction to cost price, sale price, profit, loss and discounts of products. Introduction to online internet banking mechanisms, various modes of payments, cash transactions and associated mobile apps. Concept of insurance and taxes and types. Personal saving and investment mechanism.
Logical reasoning Introduction to logical reasoning.
Types of logical reasoning. Principles of logical reasoning with examples on numbers and sequences, arrangement and relations,
<b>Data Interpretation</b> Data analysis and interpretation. Types of variables for different applications. Basic graph types (Bar, Line, PIE Charts).
ENERGY & ENVIRONMENT:
Video demo on different types of energy resources. Conventional &Non-Conventional Energy Resources. Fossil Fuel, Biomass, Bio-Gas, Solar, etc. Public awareness on Energy conservation and use of clean energy.
ENGLISH LITERACY:
Pronunciation of simple words, Diction (use of word and speech)

	Transformation of sentences, Spellings. Reading and
	understanding simple sentences about self, work and
	environment. Construction of simple sentences Writing simple
	English, Speaking with preparation on self, on family, on friends/
	classmates, on work. Role-playing and discussions on current
	affairs. Job description. Practice of Taking messages, passing on
	instructions. Practice making Resumes or curriculum vita. Letters
	of application & referencing to previous communication.

## SYLLABUS FORCORE SKILLS

1. Training Methodology (Common for all trades) (270Hrs + 180Hrs)

Learning outcomes, assessment criteria, syllabus and Tool List of above Core Skills subjects which is common for a group of trades, provided separately in www.bharatskills.gov.in

## 7. ASSESSMENT CRITERIA

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LEARNING OUTCOME	ASSESSMENT CRITERIA
	TRADE TECHNOLOGY
1. Make pattern on fabrics, perform grading, draping	Demonstrate functions & use of tools for Cutting, Sewing , grading, draping & Finishing with safety.
& stitching etc. (NOS: AMH/N9419)	Select suitable fabric. Select suitable needle size and sewing thread according to fabric.
	Draft basic block patterns.
	Use appropriate stitching techniques like single pointed darts/ plain seam/ continuous placket/ casing and decorative hem.
	Maintain the distance between two stitches. Take care about length and width of the stitches.
	Assess Measurement and record body measurements for drafting and garment construction accurately.
	Follow the color combination while doing the decorative stitches.
	Finish the garment by applying suitable fasteners.
	Finish the edge of the fabric using hemming stitch.
	Use proper sewing aids while sewing the garment & carryout the safe
	measures and needle guard policy while sewing.
	Fix the grading points each pattern and calculate the increments for
	each grading point.
	Draw axes for both the patterns and paper used to draft the new size.
	Grade the patterns to its next Higher/Lower sizes.
	Trace & separate the pattern sizes & ensure economic use of paper.
	Cut the pattern of each size using shears properly along the cutting line.
	Finish the pattern with pattern particulars
	Drape the muslin fabric on the dress form according to the required design. Cut and remove the excess fabric
	Remove the draped fabric from the dummy and transfer the pattern outlines on a paper
2. Create & demonstrate	Explain the concept of computer-aided pattern making and its
various designs &	importance
patterns using different	Check, Use & Application of computer applications & software like
computer applications &	Paint/ Corel draw, Adobe Photoshop, etc. for drafting patterns with
software.	sleeve variations.
(NOS: AMH/N9401)	Create patterns with the help of Corel Draw, Adobe Photoshop (Latest software) etc. for drafting patterns of skirt variations.

		Demonstrate & check knowledge about different aspects of CAD
		Operations.
		Check basic application of Marker (Create
		Layout)/3D/Digitizer(Digitize Pattern)/ Plotter(Print Pattern) .
3.	Analyze & demonstrate use of software tools for	Explain Software tools commands & the functions of menu for pattern making/Seams.
	different types of pattern making, seams. (NOS: AMH/N9420)	Check the application of different commands like New Piece/Point marking/Guide line/Delete/Move Piece etc as per the requirement of the design.
		Demonstrate use of Matching Curves (Walk Tool) /Tool Bars Command for the given pattern making.
		Assess the cut, join, build & trace piece as per given measurement of the seam.
		Apply commands like Insert Pleat/Insert/Edit/Cut Dart/Rotate piece fo the given seam work.
		Distinguish different methods of pattern making.
4	Design and Assess the	Demonstrate drafting of Children's upper bodies block as per the
ч.	drafting of children upper	given size measurement.
	bodies/lower bodies	Add seam allowances to the given block.
	block.	Demonstrate drafting of Children's lower bodies block as per the given
	(NOS: AMH/N9421)	size measurement
		Select suitable lines, shapes, forms, colour, texture etc in designing of garments.
		Explain the measuring units and measuring techniques for required measurements.
		Analyze & Check shapes, front and back shoulder, side seams &
		ensure economic use of paper/fabric.
		Assess the Align points/ Circle /Arc/ Wave.
		Check the Extend/Join/ Split Contour.
		Illustrate the process of adapting given blocks to design given
		garment.
5.	Demonstrate the	Create different textural effects for garment designing.
	digitization grading of	Open the software and do the required page setup for the design.
	patterns and develop	Identify and demonstrate the use of suitable tools for designing.
	drafts of skirt/sleeve	Sketch the garment with suitable fabric designs
	blocks.	Follow the designing principles.

	(NOS: AMH/N9421)	Select the colors and color combinations.
	( , , , ,	Apply colors using color filling tools.
		Save the file in a folder and take the print out of the design using Color
		Printer.
		Demonstrate working with File/Piece/Design/ Tools menu.
		Draft Skirt Block as per the given specifications.
		Apply basic pattern making principles to develop patterns.
		Analyze the design & identify given modifications.
		Analyze design by using a variety of media& identify design lines &
		other given garment features like collar/sleeve/pocket variations.
		Select appropriate block for use in pattern development by identifying
		the desired silhouettes and fit requirements from given specifications.
		Adjust the pattern according to fabric requirement.
		Modify & assess pattern blocks according to required design and
		production specifications by use of different pattern making
		techniques such as, intermediate patterns and dart manipulation. Produce accurate patterns according to garment design & production
		specification.
		Assess the finalization of pattern pieces according to specification
		requirement.
		Place the patterns on the fabric and mark the pattern outline
		properly.
6.	Make design using	Select a suitable paper for sketching and plan the layout before
	marker/general /3D	starting sketching.
	tools, and demonstrate	Identify the suitable sketching items and use them properly.
	different types of draping	Sketch & review the garment with suitable fabric designs.
	& grading techniques.	Explain & Follow the Designing principles.
	(NOS: AMH/N949421)	Select the Proper colors and color combinations.
		Use & demonstrate 3D tools to customize as per given specification.
		Use Auto Nesting/Batch/merge/import export as per given alignment.
		Apply colors and shade on the sketch.
7.	Plan & organize survey	Review collection of samples for given topic.
	work in market & prepare	Explain survey work to be done in the market/industry for the given
	survey reports.	topic.
	(NOS: AMH/N9431)	Apply promotional strategies.
		Analyze & suggest changing trends in fashion market as per the
		sample data collected.
		Prepare & evaluate the survey reports.

		Explain retail business/ fashion retailing/mall globalization.
		Develop retail management strategies.
8.	Prepare & evaluate the	Check & detect the defect in fabrics/accessories & suggest removal
	cost sheet and ensure	options of such defects for Quality Control.
	quality control.	Estimate and prepare cost sheet as per given requirement of the retail
	(NOS: AMH/N9422)	store.
		Demonstrate working on given sheets used in garment export house
		by Quality Controllers.
		Explain Quality Assurance System/Total Quality Management.
		Illustrate statistical quality control process.
9.	Demonstrate and review	Identify tools for measuring, marking, draping & cutting and use of
	the application of CAD/	these tools with safety.
	Corel draw/ Photoshop.	Demonstrate & check application of CAD.
	(NOS: AMH/N9420)	Create designs by applying Corel Draw applications.
		Develop and review different patterns using Adobe Photoshop.
		Explain various concepts of Designing.
		Draft & assess children upper bodies/lower bodies block.
10.	). Design, develop and	Design features of the garment according to the sketching.
	review the patterns from	Develop and check different pattern from block for Frock Style-
	block for Frock Style/Ladies Suit/ &other girls outfit. (NOS: AMH/N9432)	1/Tunic.
		Design various styles using darts/gather/pleats/tucks/flares.
		Develop and assess patterns from block for designer ladies suit
		(Churidar Pajama) using style lines.
		Design different patterns from block for Patiala salwar using style
		lines.
		Design and develop patterns from block for Designer Girls Skirt.
		Design and develop girls top using designing with fullness at different
		areas.
		Analyze and develop patterns from block for choli cut blouse.
		Select the necessary block patterns set and make the patterns
		for the basic garment using adaptation /draping method.
		Manipulate the patterns of the basic garment and create the
		patterns for the required garment design. Use the paper
		economically.
		Check the alignment of both right and left side of the waist band $\&$
		Check circular turning.
		Stitch the neck in proper shape & use appropriate sleeve pattern.

	Distribute the gathers properly & stitch with no puckering at armhole.
	Finish the neckline properly with clean & finish the Turned up hem
	neatly.
	Make the bottom flare of the garment with proportion.
	Check the neckline edge finished with facing of Kameez.
	Stitch neatly the Squared turned up bottom hem & Turned up sleeve
	bottom of Kameez.
	Maintain neatness in armhole joints and ensuring no puckering at
	armhole joints in Kameez.
	Stitch neatly according to the design of salwar bottom & Fold down
	the casing uniformly in salwar.
	Maintain proper positioning and distribution of cluster pleats in salwar
	/Finish the belt finishing of salwar properly.
	Stitch the yoke and neck in proper shape/Use appropriate sleeve
	pattern.
	Stitch with no puckering at armhole.
	Make the flare of nightwear with proportion.
	Select suitable fabric/ Check the dart positions.
	Finish the neckline with piping/ Sew Front Placket neatly.
	Check the position and finishing of fasteners/ Finish the hemline
	neatly ensuring no puckering in the blouse.
	Check the shape of collar/cuff/pocket, and its finishing.
	Check the finishing of placket and placement of button and
	buttonholes.
	Check the yoke shape and pleat position below the yoke.
	Make the Sleeve placket and check the position of pleats.
11. Create, develop & review	Identify grading tools and use of these tools with safety.
patterns from block for	Develop and check patterns from block for Designer Tops using cowls.
designer garments using	Design and develop patterns from block for ladies shirt with style
	lines.
Cutting technology	11163.
Cutting technology cowls/Fusing Technology	Develop and check patterns from block for ladies trouser.
cowls/Fusing Technology /Sewing	
cowls/Fusing Technology /Sewing Technology/Pressing	Develop and check patterns from block for ladies trouser.
cowls/Fusing Technology /Sewing Technology/Pressing Technology.	Develop and check patterns from block for ladies trouser. Develop and assess the patterns from block for Frock Style-2 .
cowls/Fusing Technology /Sewing Technology/Pressing	Develop and check patterns from block for ladies trouser. Develop and assess the patterns from block for Frock Style-2 . Check use of variation of
cowls/Fusing Technology /Sewing Technology/Pressing Technology.	Develop and check patterns from block for ladies trouser. Develop and assess the patterns from block for Frock Style-2 . Check use of variation of darts/tuck/pleat/flare/gathers/sleeves/silhouettes,
cowls/Fusing Technology /Sewing Technology/Pressing Technology.	Develop and check patterns from block for ladies trouser. Develop and assess the patterns from block for Frock Style-2 . Check use of variation of darts/tuck/pleat/flare/gathers/sleeves/silhouettes, collars/pockets/necklines/fashion accessories etc.
cowls/Fusing Technology /Sewing Technology/Pressing Technology.	Develop and check patterns from block for ladies trouser. Develop and assess the patterns from block for Frock Style-2 . Check use of variation of darts/tuck/pleat/flare/gathers/sleeves/silhouettes, collars/pockets/necklines/fashion accessories etc. Design and develop patterns from block for Designer skirts using

	Draw axes for both the patterns and paper used to draft the new size
	Grade the patterns to its next Higher/Lower sizes.
	Trace and separate the pattern sizes. Use the paper economically.
	Cut the pattern of each size using shears properly along the cutting
	line.
	Finish the pattern with pattern particulars.
12. Demonstrate & explain	Identify tools for Marker and use of these tools with safety.
application of Safety	Identify the right and wrong side of the fabric and its texture and
Needle Guard policy	design features.
&take precautions	Select and make a suitable economical pattern layout on the fabric
to guard against work-	and estimate the fabric consumption.
related illnesses and	Design and develop patterns from block for Designer Pants/Culottes.
injuries.	Explain Needle Guard policy.
(NOS: AMH/N9446)	
13. Exhibit effective	Demonstrate reasonable quantitative aptitude and interpret data in
communication skills	the field of work
with logical reasoning	Demonstrate effective communication skills with logical reasoning
ability and quantitative	ability.
aptitude to maximize	Describe method of energy conservation and day-to- day contributio
efficiency in work.	to work for optimum utilization of resources.
efficiency in work.	

# 8. INFRASTRUCTURE

	LIST OF TOOLS AND EQUIPMENT - DRESS MAKING (CITS) (For batch of 25 candidate)				
S No.	Name of the Tool & Equipment	Specification	Quantity		
A. COM	IPUTER LABORATORY				
1.	Desktop computer	CPU: 32/64 Bit i3/i5/i7 or latest processor, Speed: 3 GHz or Higher. RAM: -4 GB DDR-III or Higher, Wi-Fi Enabled. Network Card: Integrated Gigabit Ethernet, with USB Mouse, USB Keyboard and Monitor (Min. 17 Inch. Licensed Operating System and Antivirus compatible with trade related software.	26 Nos.		
2.	Server system with software	Latest Configuration	01 No.		
3.	LAN Connectivity & Internet facility to the computers		As required		
4.	CAD-Pattern Making Software(3D) C Draw Latest Version		05 each		
5.	CAD-Fashion Design Software	Fashion Studio	05 Nos.		
6.	Antivirus Software		26 Nos.		
7.	Laser Printer color	A4	01 No.		
8.	Colored laser Printer	A3	01 No.		
9.	Scanner		01 No.		
10.	Computer Table for server		01 No.		
11.	Printer Table		02 Nos.		
12.	Table for Scanner		01 No.		
13.	White Magnetic Board with Felt board & accessories		01 No.		
14.	Digitizer		01 No.		
15.	Plotter		01 No.		
16.	Display Board		02 Nos.		
17.	Storage Almirah	Size as per requirement	02 Nos.		
18.	Air conditioner		As required		

19.	Wall Clock		01 No.
20.	Modular Workstation with chair		20 Nos.
21.	LCD Projector		01 No.
22.	Vacuum Cleaner		01 No.
23.	Trainer's Table & Chair		01 set
24.	Laptop for Faculty	with latest configuration	01 set
B. THE	EORY ROOM		
25	Single desks for trainees with		25 Nos.
25.	arrangements of keeping Books etc.		
26.	Revolving Chairs without arms		25 Nos.
27.	Faculty Table & Chair set		01 No.
20	Computer set with UPS & multimedia		01 No.
28.	projector		
20	White Magnetic Board with Felt board		01 No.
29.	& accessories		
30.	Display Board		02 Nos.
31.	Storage Almirah		01 No.
32.	Book Shelf		01 No.
33.	Air conditioner		As required
C. DR	AFTING/CUTTING /SEWING ROOM		
34.	Scissors	25 cm	26 Nos.
35.	Pinking Shears		05 Nos.
36.	Tailors Square		26 Nos.
37.	Leg Shaper		26 Nos.
38.	Garment Hangers		25 Nos.
39.	Screw Driver Set		04 Nos.
40.	Cart chop		02 Nos.
41.	Table Sharpener		04 Nos.
42.	Pressing Table		05 Nos.
43.	Blanket for padding of Pressing Table		05 Nos.
44.	Rubber mat	Size as per requirement	05 Nos.
45.	Sprayer		05 Nos.
46.	Waste Bin	Big / Small	13 Nos.
47.	Pattern Punch		26 Nos.
48.	Pattern Notcher		26 Nos.
49.	Pattern Hanging Stand		04 Nos.
50.	Water Tub	60 cm dia	01 No.
51.	Stand for hanging dresses		05 Nos.
52.	Trial room with 3 side mirrors of size		01 No.

	150 cm X 60 cm each with		
	arrangements of hanging Dresses		
53.	Electric Automatic steam press		02 Nos.
54.	Electric automatic iron		03 Nos.
55.	Sewing Machine - Single Needle Lock		26 Nos.
	stitch Industrial model		
56.	Over Lock Machine 3 Thread		01 No.
57.	Over lock Machine 5 Thread		01 No.
58.	Pick Glass		05 Nos.
59.	Zig Zag Multi Purpose Machine		01 No.
60.	Machine attachments		As required
61.	Chairs with low back rest or stools for		26 Nos.
	the machines (one for each machine)		
62.	Drafting Table		13 Nos.
63.	Display board covered with glass or		02 Nos.
	acrylic sheet 120 x 90cm		
64.	Instructor Table		01 No.
65.	Steel Almirah	195 x 90 x 60 cm	02 Nos.
	Pigeon hole Almirah 25 lockers &		01 Nos.
66.	separate locking arrangements for		
	trainees		
67.	Locks for above pigeon hole		25 Nos.
68.	Wall Clock		03 Nos.
69.	Calculator Desk Type		01 No.
70.	White Board with accessories	size as per requirement	02 Nos.
71.	Dummy (Lady)		02 Nos.
72.	Mannequins (Lady)		02 Nos.
73.	Mannequins (Kids)		02 Nos.
74.	Mannequins (Gents)		02 Nos.
75.	Air Conditioner unit	2 Ton capacity with Stabilizer	As required
D. COI	NSUMABLE		
76.	Measuring Tape	150 cm	26 Nos.
77.	Seam Ripper		26 Nos.
78.	Thimble		26 Nos.
79.	Drafting Card Scales	set of six scales	26 Nos.
80.	Tailors Square	Plastic	26 Nos.
81.	French Curve	Set of six	26 Sets
82.	Thread Cutter		26 Nos.
83.	Scale plastic	24"	26 Nos.
84.	Paper Cutter		26 Nos.

85.	Loop Turner	26 Nos.	
86.	Drafting Pins(set)	26 Nos.	
87.	Instructor Chair	02 Nos.	
88.	Draping Pins	26 pkt.	
89.	Draping Fabric Muslin	5 m	
90.	Muslin for Sewing Practice	3 m	
<b>Note:</b> Experts from the Industry may be called for special lectures and demo's as and when required.			

